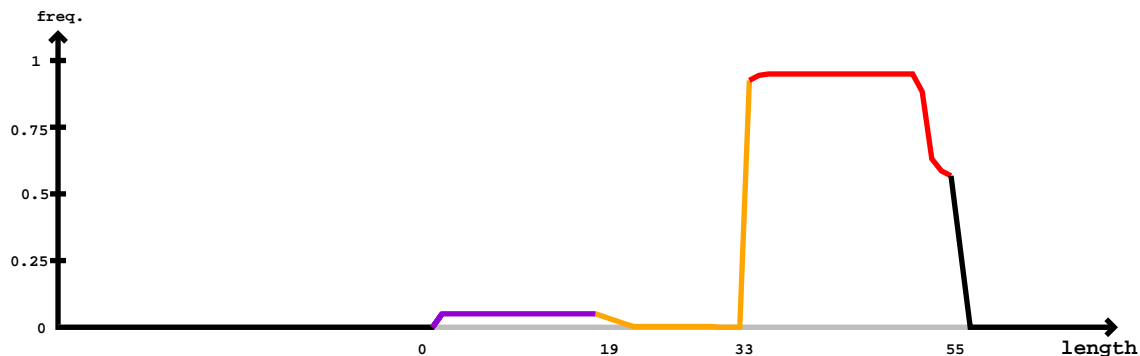
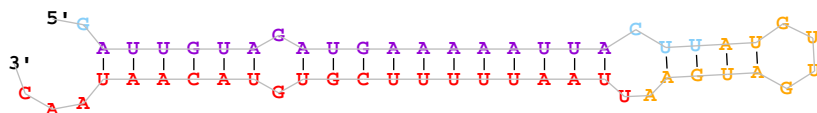


Provisional ID : Porites_evermani_scaffold_4405_42907
 Score total : 191.2
 Score for star read(s) : 3.9
 Score for read counts : 185.7
 Score for mfe : 0
 Score for randfold : 1.6
 Score for cons. seed :
 Total read count : 376
 Mature read count : 358
 Loop read count : 0
 Star read count : 18



Star **Mature**

5' -	obs	exp	reads	mm	sample
gcucucuaaucaagagacagauuaaaucugcagcugaauuguagaugaaaauuacuuauuguugaugaaauuuuuuucguguaacaauaacaguugcuugguuaaag					
gcucucuaaucaagagacagauuaaaucugcagcugaauuguagaugaaaauuacuuauuguugaugaaauuuuuuucguguaacaauaacaguugcuugguuaaag					
..((((((.....)))..)).....((((.....((((((((((((((((((((((((((((((((.....))))..))))))))))))))))))))..)))))).....					
.....auuguagaugaaaauuU.....	6	1	1	seq	
.....auuguagaugaaaaCua.....	1	1	1	seq	
.....auuguagaugaaaauuu.....	7	0	0	seq	
.....auuguagaugaaaauuacu.....	4	0	0	seq	
.....auuguagaugaaaauuacuuauuguugau.....	1	0	0	seq	
.....uuuuuuuuucguguaCaU.....	9	1	1	seq	
.....uuuuuuuuucguguaCaC.....	1	1	1	seq	
.....uuuuuuuuucguguaCaA.....	15	0	0	seq	
.....uuuuuuuuucguguaUaaU.....	2	1	1	seq	
.....uuuuuuuuucguguaCaau.....	78	0	0	seq	
.....uuuuuuuuucguguaCaAC.....	5	1	1	seq	
.....uuuuuuuuucguguaCaGU.....	2	1	1	seq	
.....uuuuuuuuucguguaCaAG.....	1	1	1	seq	
.....uuuuuuuuucguguaCaAA.....	3	1	1	seq	
.....uuuuuuuuucguguaCaAAa.....	1	1	1	seq	
.....uuuuuuuuucguguaCaaua.....	10	0	0	seq	
.....uuuuuuuuucguguaCaauU.....	4	1	1	seq	
.....uuGauuuuuucguguaCaauaa.....	1	1	1	seq	
.....uuuuuuuuucguguaCaauaa.....	5	0	0	seq	
.....uuuuuuuuucguguaCaauaU.....	1	1	1	seq	
.....AuauuuuucguguaCaauaac.....	1	1	1	seq	
.....uuuuuuuuucguAuaCaauaac.....	1	1	1	seq	
.....uuuuuuuuucguguaCaauaaU.....	5	1	1	seq	
.....uuuuuuuuucguguaGcaauaac.....	1	1	1	seq	
.....uuuuuuuuucguguaCaauaac.....	124	0	0	seq	
.....uuuuuuuuucgCguacaauaac.....	1	1	1	seq	
.....uuuuuuuuucguguaCaauGac.....	1	1	1	seq	
.....uuuuuuuuucguguaCaauGaca.....	1	1	1	seq	
.....uuuuuuuuucguguaCaauaacG.....	2	1	1	seq	
.....uuuuuuuuucguguaCaauaacU.....	30	1	1	seq	
.....uuuuuuuuucguguaCaauaacC.....	4	1	1	seq	
.....uuuuuuuuucguguaCaauaaca.....	40	0	0	seq	
.....uuuuuuuuucguguaCaAC.....	1	1	1	seq	

