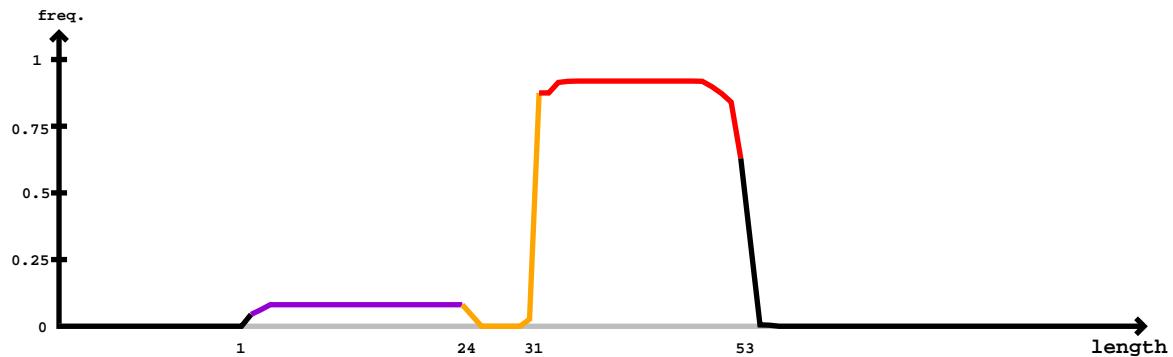
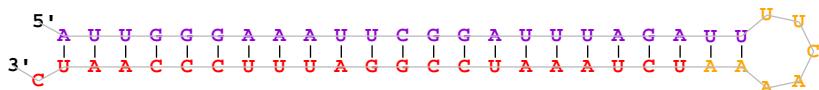


```

Provisional ID      : Porites_evermanni_scaffold_434_15363
Score total        : 506.7
Score for star read(s) : 3.9
Score for read counts   : 498.7
Score for mfe       : 2.5
Score for randfold  : 1.6
Score for cons. seed : 
Total read count   : 990
Mature read count  : 910
Loop read count    : 0
Star read count    : 80

```



Star	Mature	-3'	obs
			exp
5'-aaaauuuguggugcgguucg <u>auggggaaauucggauuuagauu</u> ucaaaaa <u>ucaaaaaacccggaauucccaau</u> gcacgcgaaa <u>ucggaaaaacggauuu</u> ucaccuccgagaaa <u>ucc</u>	-3'		
aaaauuuguggugcgguucg <u>auggggaaauucggauuuagauu</u> ucaaaaa <u>ucaaaaaacccggaauucccaau</u> gcacgcgaaa <u>ucggaaaaacggauuu</u> ucaccuccgagaaa <u>ucc</u>			
...((.....(((((((((.....))))))))))))))))(((((.....))))....)).)).....	reads	mm	sample
.....auuggggaaau <u>Gcggaauuuagauu</u> .	27	1	seq
.....auuggggaaau <u>cggauuuagauu</u> .	15	0	seq
.....auuggggaaau <u>cggauuuagauu</u> uau.	1	1	seq
.....auCgggaaau <u>cggauuuagauu</u> .	1	1	seq
.....uuggggaaau <u>cggauuuagauu</u> C.	1	1	seq
.....uuggggaaau <u>cggauuuagauu</u> .	16	0	seq
.....uggggaaau <u>cggauuuagauu</u> C.	1	1	seq
.....uggggaaau <u>cggauuuagauu</u> .	18	0	seq
.....aucuaaa <u>ucggauuuucc</u> .	1	0	seq
.....aucuaaa <u>ucggauuuucc</u> .	2	0	seq
.....aA <u>cuuaaaucggauuuuccca</u> .	1	1	seq
.....aucuaaa <u>ucggauuuuccC</u> .	2	1	seq
.....aucuaaa <u>ucggauuuuccaaA</u> .	1	1	seq
.....aucuaaa <u>ucggauuuuccaa</u> .	13	0	seq
.....aucuaaa <u>ucggauuuucUcaa</u> .	1	1	seq
.....aucuaaa <u>ucggauuuuccaaU</u> .	1	1	seq
.....aucuaaa <u>ucggauuuuccaaud</u> .	3	0	seq
.....aucuaaa <u>ucggauuuuccaaucU</u> .	1	1	seq
.....ucuuaau <u>ucggauuuucc</u> .	16	0	seq
.....ucCaaau <u>ucggauuuucc</u> .	1	1	seq
.....ucuuaau <u>ucggauuuuccA</u> .	1	1	seq
.....ucuuaau <u>ucggauuuucca</u> .	18	0	seq
.....ucuuaau <u>ucggauuuuccU</u> .	1	1	seq
.....ucuuaau <u>ucggauuuuccG</u> .	3	1	seq
.....ucuuaau <u>ucggauuuuccaa</u> .	13	0	seq
.....ucuuaau <u>ucggauuuuccaaU</u> .	15	1	seq
.....ucuuaau <u>ucggauuuucccaC</u> .	3	1	seq
.....ucuuaau <u>ucggauuuucccaG</u> .	1	1	seq
.....ucuuaau <u>ucggAauuuuccaa</u> .	1	1	seq
.....ucuuaau <u>ucggauuuuccaaU</u> .	7	1	seq
.....ucuuaau <u>ucggauuuuccaaG</u> .	2	1	seq
.....ucuuaau <u>Ucggaauuuuccaa</u> .	1	1	seq
.....ucuuaau <u>ucggqauuuuccaa</u> .	150	0	seq

Star

Mature

aaaaaaaaaaaaaaaaaaaaaaucggauuuuagauuuuucgaaaaaaucuaaaaaauccggauuuuucccaaaucgaaacgcgaaaaucggaaaaacggauuuucaccucccgagaaaaucc	3	1	seq
.....ucuaaaaucggauuuucccaAA.....	1	1	seq
.....ucuaaaaucggauuuuccGau.....	1	1	seq
.....ucuaaaaucggauuuucccaau.....	1	1	seq
.....ucuaaaaucggauuuucccaAC.....	9	1	seq
.....ucCaaaauccggauuuucccaau.....	1	1	seq
.....ucuaaaaucggauuuucccaGu.....	4	1	seq
.....Ccuaaaucggauuuucccaauc.....	1	1	seq
.....ucuaaaucAggauuuucccaauc.....	2	1	seq
.....ucuaaaaucggauuuucccaauc.....	255	0	seq
.....ucuaaaaucggauuuuccCAaauc.....	1	1	seq
.....ucuaaaGccggauuuucccaauc.....	2	1	seq
.....uAaaaaucggauuuucccaauc.....	1	1	seq
.....ucuaaaaucggauuuucccaauA.....	3	1	seq
.....ucuaaaaucggGuuuucccaauc.....	1	1	seq
.....ucuaaaaucggauuuuccGauc.....	2	1	seq
.....ucuaaaaucggauuuucccaauU.....	53	1	seq
.....ucuaaaaucggauuuucccaUuc.....	1	1	seq
.....ucuuaaGuccggauuuucccaauc.....	1	1	seq
.....ucuaaaaucggauuuucccaaucU.....	97	1	seq
.....ucuaaaaucggauuuucccaaucg.....	118	0	seq
.....ucuaaaaucggauCuccccaaucg.....	1	1	seq
.....ucuaaaaucggauuuuccGaucg.....	2	1	seq
.....ucuaaaaucggauuuuccAAcccaaucg.....	2	1	seq
.....ucuaaaaucggauuuucccaauUg.....	2	1	seq
.....ucuaaaaucggauuuucccaaucC.....	8	1	seq
.....ucuaaaaucggauuuucccaaucg.....	1	1	seq
.....Acuaaaaucggauuuucccaaucg.....	1	1	seq
.....ucuaaaaucggauuuucccaaucA.....	27	1	seq
.....ucuaaaaucggauuuucccaAAcg.....	1	1	seq
.....ucuaaaaucggauuuucccaaucga.....	1	0	seq
.....ucuaaaaucggauuuucccaaucgAU.....	4	1	seq
.....uAAAucggauuuucccaau.....	9	0	seq
.....uAAAucggauuuucccaAC.....	2	1	seq
.....uAAAucggauuuucccaauU.....	1	1	seq
.....uAAAucggauuuucccaauc.....	6	0	seq
.....uAAAucggauuuucccaGuc.....	1	1	seq
.....uAAAucggauuuucccaauA.....	1	1	seq
.....uAAAucggauuuucccaaucA.....	4	1	seq
.....uAAAuccgUauuuucccaaucg.....	1	1	seq
.....uAAAucggauuuucccaaucg.....	8	0	seq
.....uAAAucggauuuucccaaucC.....	1	1	seq
.....uAAAucggauuuucccaaucU.....	5	1	seq
.....aaauccggauuuucccaau.....	3	0	seq
.....aaauccggauuuucccaaucg.....	1	0	seq
.....aaucggauuuucccaauc.....	1	0	seq