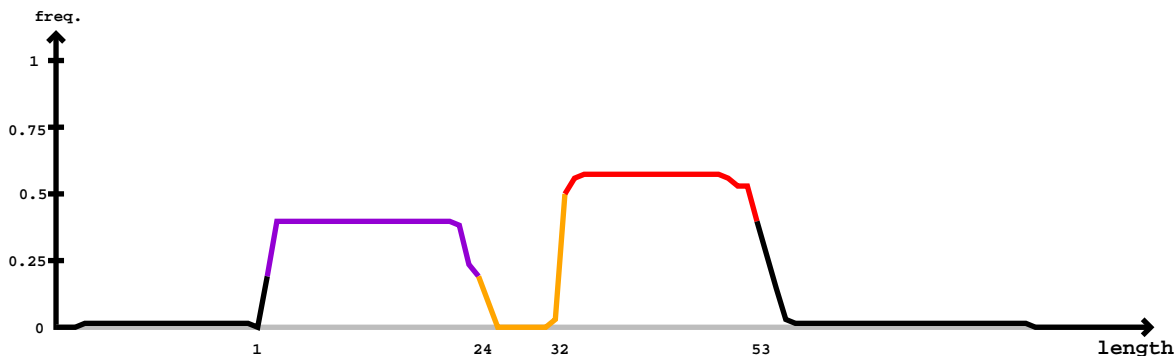
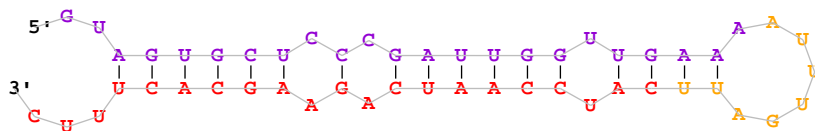


Provisional ID : Porites\_evermani\_scaffold\_3053\_37000  
 Score total : 35.1  
 Score for star read(s) : 3.9  
 Score for read counts : 27.7  
 Score for mfe : 2  
 Score for randfold : 1.6  
 Score for cons. seed :  
 Total read count : 66  
 Mature read count : 39  
 Loop read count : 0  
 Star read count : 27



**Star** **Mature**

5' -	Star	Mature	-3'	obs	mm	sample	
			reads	exp			
ugcaaugccacuggaucugg	guagugcucccgauugguugaaa	uuugauucauccaaucaagaagc	uuuccagaucuggguagugaa	caucaucaggauggaauuuuggc	1	0	seq
ugcaaugccacuggaucuggg	guagugcucccgauugguugaaa	uuugauucauccaaucaagaagc	uuuccagaucuggguagugaa	caucaucaggauggaauuuuggc	1	1	seq
.....(((((((.....)))))).....	.....(((((((.....)))))).....	.....(((((((.....)))))).....	.....(((((((.....)))))).....	.....(((((((.....)))))).....	1	1	seq
.gcaaugccacuggaucug.....	.....	.....	.....	.....	2	1	seq
.....guagugcucccgauugguuU.....	.....	.....	.....	.....	1	1	seq
.....guagugcucccgauugguugC.....	.....	.....	.....	.....	2	0	seq
.....guagugcucccgauugguugaa.....	.....	.....	.....	.....	7	1	seq
.....guagugcucccgauugguugaaU.....	.....	.....	.....	.....	7	0	seq
.....uagugcucccgauugguuga.....	.....	.....	.....	.....	1	0	seq
.....uagugcucccgauugguugaa.....	.....	.....	.....	.....	6	1	seq
.....uagugcucccgauugguugaaU.....	.....	.....	.....	.....	2	1	seq
.....ucauccaaucaagaGgcac.....	.....	.....	.....	.....	2	1	seq
.....cauccaaucaagaagCcu.....	.....	.....	.....	.....	4	0	seq
.....cauccaaucaagaagcacuU.....	.....	.....	.....	.....	4	1	seq
.....cauccaaucaagaagcacuU.....	.....	.....	.....	.....	1	1	seq
.....cauccaaucaagaagcacuU.....	.....	.....	.....	.....	7	1	seq
.....cauccaaucaagaagcacuUucc.....	.....	.....	.....	.....	6	0	seq
.....cauccaaucaagaagcacuUucca.....	.....	.....	.....	.....	2	0	seq
.....cauccaaucaagaagcacuUuccU.....	.....	.....	.....	.....	6	1	seq
.....auccaaucaagaagcacuUucc.....	.....	.....	.....	.....	1	0	seq
.....auccaaucaagaagcacuUucc.....	.....	.....	.....	.....	3	0	seq
.....uccaaucaagaagcacuUuccaU.....	.....	.....	.....	.....	1	1	seq
.....uuuccagaucuggguagugaa	caucaucaggauggaauuuuggc	.....	.....	.....	1	0	seq